



DIABLO II MODS BY DREAMEATERX

SLAY DIABLO'S MINIONS. TOGETHER.



WIKI ▾

RULES

WALL OF VALOR

EVENTS

DOWNLOADS



TOWER CELLAR

02/16/2021

OFF



BY STAY AWHILE AND LISTEN

LOCATION: TOWER CELLAR, ACT I BLACK MARSH

DIFFICULTY: HELL

LEVEL: 79

TIER: 5

DROP: RUNES, SOCKETED ITEMS

IMMUNITIES: PHYSIC, COLD, FIRE, LIGHTNING

BOSS: COUNTESS

CONSISTS OF GOATHMEN, WRAITHS AND SKELETON MAGES. WRAITHS WHICH ARE IMMUNE TO PHYSICAL AND DRAIN MANA WILL TEAM UP WITH GOATHMEN TO STAND IN YOUR WAY, WHILE LEGION OF MAGES WILL SHOWER YOU WITH PROJECTILES FROM BEHIND. USUAL DROP IS LEM AND PUL RUNES, BUT IF YOU CROSS THROUGH THE HORDES OF DEFENSE TO FLOOR 5 AND DEFEAT COUNTESS, SHE HAS A HIGH CHANCE TO DROP GUL, AVERAGE TO DROP VEX, LOW CHANCE TO DROP SUR AND VERY LOW CHANCE THAT RUNES WILL BE ANY LOWER THAN THESE.

« CAVE LEVEL 1/2

STONY TOMB »